

## CLAIMS

1. A system comprising:  
at least one server configured to execute at least one session, said at least one session comprising data associated with a user;  
5 at least one stateless client coupled to said at least one server, wherein said at least one stateless client obtains said at least one session from said at least one server.

10 2. The system of claim 1 wherein said at least one at least one server maintains at least one state wherein said at least one state is associated with said at least one session and wherein said at least one at least one server uses said at least one state to determine said session data to transmit to said at least one stateless client.

15 3. The system of claim 2 wherein said at least one client further comprises at least one user identification input for providing identification of said at least one user to said at least one server.

20 4. The system of claim 3 wherein said session comprises graphical data displayed to said at least one user at said at least one stateless client.

25 5. The system of claim 3 further comprising at least one second stateless client, wherein said second stateless client connects to the same said session as said at least one stateless client.

6. The system of claim 3 wherein said session data comprises voice data.

7. The system of claim 5 wherein said at least one server continues to execute said session when said at least one stateless client disconnects from said at least one server.

8. The system of claim 3 wherein said sessions associated with said state corresponding to said user comprise sessions accessed by a user from any of said at least one stateless clients from which said user's identification is provided to said at least one server.

9. The system of claim 1 wherein said coupling between said at least one server and said at least one stateless client comprises a network.

10. The system of claim 9 wherein said second network further comprises two directional data communications comprising simultaneous voice and data traffic between said at least one server and said at least one at least one stateless client.

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11. A method for providing data to a stateless client comprising:  
obtaining user identification information;  
providing said user identification information to a server;  
initiating a persistent session at said server, wherein said persistent session is associated with said user;

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associating at least one state with said session on said server;  
providing data associated with said session to said user at a first  
stateless client computer;  
providing said data associated with said session to said user at a  
5 second stateless client computer.

12. The method of claim 11 wherein said user identification comprises a  
unique identifier associated with said user.

10 13. The method of claim 12 wherein said unique identifier resides on a  
smart card.

14. The method of claim 13 wherein said providing data associated  
with said session further comprises displaying graphical data to said user.

15 15. The method of claim 12 wherein said session on said server  
comprises a plurality of processes executing on behalf of said user.

20 16. The method of claim 12 further comprising:  
continuing execution of said session when neither said first stateless  
client computer or said second stateless client computer is being provided data  
associated with said session.

17. The method of claim 12 further comprising:

continuing execution of said session at said server when said first stateless client disconnects from said server.

18. The method of claim 12 further comprising:  
5 continuing execution of said session at said server when said second stateless client disconnects from said server.

19. The method of claim 18 wherein said data associated with said session comprises two directional data communications comprising simultaneous  
10 voice and data traffic between said server and said clients.

20. A computer program product comprising:  
a computer readable medium having computer readable program embodied therein, said computer readable code configured to:

15 obtain user identification information;  
provide said user identification information to a server;  
initiate a persistent session at said server, wherein said persistent session is associated with said user;  
associate at least one state with said session on said server;  
20 provide data associated with said session to said user at a first stateless client computer;  
provide said data associated with said session to said user at a second stateless client computer.

21. The computer program product of claim 20 wherein said user identification comprises a unique identifier associated with said user.

22. The computer program product of claim 21 wherein said unique  
5 identifier resides on a smart card.

23. The computer program product of claim 20 wherein said providing data associated with said session further comprises displaying graphical data to said user.

24. The computer program product of claim 20 wherein said session on said server comprises a plurality of processes executing on behalf of said user.

25. The computer program product of claim 20 further comprising  
10 computer readable program code configured to continue execution of said session while neither said first stateless client computer or said second stateless client computer is being provided data associated with said session.

26. The computer program product of claim 20 further comprising  
20 computer readable program code configured to continue execution of said session at said server when said first stateless client disconnects from said server.

27. The computer program product of claim 20 further comprising  
25 computer readable program code configured to continue execution of said session at said server when said second stateless client disconnects from said

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$\frac{d}{dt} \left( \frac{\partial L}{\partial \dot{x}} \right) = \frac{\partial L}{\partial x}$